

TRI-COUNTY BABE RUTH BASEBALL

OPERATING RULES AND PROCEDURES

REV: 5/2016 (7 pages)

1) ENTRY FEES:

EACH TEAM'S ENTRY FEE IS \$800.00 TO BE MAILED TO AKRON SPORTS, PO BOX 13 AKRON NY 14001. CHECKS ARE TO BE MADE PAYABLE TO AKRON SPORTS. FAILURE TO SUBMIT FEE SHALL RESULT IN AUTOMATIC FORFEIT OF ALL GAME BEFORE PAYMENT AND TEAM INELIGIBILITY FOR ALL-STAR GAME AND PLAYOFF PARTICIPATION.

2) PLAYER ROSTERS:

ANY PLAYER WHO WILL ATTAIN THE AGE OF 13 YEARS BEFORE MAY 1ST AND WHO WILL NOT ATTAIN THE AGE OF 16 BEFORE MAY 1ST OF THE YEAR IN QUESTION, SHALL BE ELIGIBLE TO COMPETE IN TRI-COUNTY BABE RUTH BASEBALL LEAGUE. THIS MEANS THAT A PLAYER WHO WILL BE 16 YEARS OLD ON MAY 1ST OR LATER, IS ELIGIBLE TO PLAY THAT YEAR. A PLAYER WHO WILL BE 16 YEARS OF AGE ON APRIL 30TH OR EARLIER, WILL NOT BE ELIGIBLE TO PARTICIPATE IN THE TRI-COUNTY BABE RUTH LEAGUE. 12 YEAR OLDS MAY PLAY ONLY IF: THEY ARE COVERED BY THE TOWN'S INSURANCE, THEY ARE ON THE TEAM'S ROSTER, AND THEY ARE NOT CURRENTLY PLAYING OR DID PLAY LITTLE LEAGUE IN THE SAME SUMMER. IF AN EMERGENCY 12 YEAR OLD IS TO PLAY IN THE GAME WHO IS PARTICIPATING IN, OR DID PARTICIPATE IN LITTLE LEAGUE THE SAME SUMMER, THEY MUST: BE ON THE SAME TEAM ROSTER AND ONLY PLAY IN THE GAME IF THE TEAM HAS ONLY 9 PLAYERS TO PLAY IN THE GAME OR 10 PLAYERS IF THE TEAM IS USING THE DH AS AN EXTRA HITTER.

EACH TEAMS ROSTER IS EXPECTED BY THE MEETING IN MAY AND IS REQUIRED NO LATER THAN MAY 31ST. FAILURE TO SUBMIT THIS ROSTER TO THE LEAGUE COMMISSIONER BY MAY 31ST SHALL RESULT IN FORFEIT OF ALL GAMES BEFORE THAT ROSTER IS RECEIVED.

EACH TEAM SHALL ALSO PROVIDE ENOUGH COPIES OF THEIR TEAM'S ROSTER SO THAT THE LEAGUE COMMISSIONER CAN DISTRIBUTE ALL ROSTERS TO ALL TEAMS AT THE MAY MEETING.

PLAYERS MAY NOT BE SWITCHED FROM ONE TEAM TO ANOTHER AFTER THE FIRST GAME, BUT, NEW PLAYERS MAY BE ADDED DURING THE SEASON. ADAM MASSARO MUST BE NOTIFIED OF ANY ROSTER ADDITIONS BY SUNDAY FOR THE PLAYER TO BE ELIGIBLE FOR GAMES THAT WEEK.
7TOWNSBASEBALL@GMAIL.COM

ROSTER SIZE SHALL NOT EXCEED SIXTEEN PLAYERS.

NO MORE THAN FIVE 15 YEAR OLD PLAYERS MAY BE IN THE GAME AT ONE TIME. A DESIGNATED HITTER IS CONSIDERED A PLAYER. A VIOLATION OF THIS RULE WILL RESULT IN A FORFEIT OF THE GAME.

PLAYERS MAY BE FROM ANY DISTRICT, BUT, IF TWO TEAMS ARE INVOLVED, BOTH MANAGERS MUST AGREE ON PLAYER ASSIGNMENT.

ANY COACH FOUND USING A PLAYER UNDER ANOTHER PLAYERS NAME SHALL BE SUSPENDED FOR BOTH THE CURRENT SEASON AND THE FOLLOWING SEASON.

GAME (S) INVOLVED SHALL ALSO BE AUTOMATICALLY FORFEITED TO THE OTHER TEAM.

3) PLAYING RULES:

ALL GAMES SHALL BE PLAYED ACCORDING TO THE NATIONAL FEDERATION HIGH SCHOOL RULES WITH THE FOLLOWING MODIFICATIONS:

BATS: THE BAT CAN WEIGH -3 (OR LESS) OUNCES THAN THE LENGTH OF THE BAT. BAT MUST ALSO BE **BBCOR** CERTIFIED.

CATCHERS EQUIPMENT: HELMET, PROTECTIVE CUP AND MASK MUST BE USED BY THE CATCHER DURING PRACTICE AND ALL GAMES. ANY PLAYER WARMING UP A PITCHER SHALL ALSO WEAR A MASK.

BATTING HELMETS: HELMETS SHALL BE WORN AT BAT, WHILE ON BASE, AND ON DECK, DURING PRACTICE AND ALL GAMES.

VIOLATIONS OF THE CATCHERS EQUIPMENT AND THE BATTING HELMET RULE WILL RESULT IN ONE TEAM WARNING WITH THE SECOND VIOLATION RESULTING IN THE PLAYER BEING REMOVED FROM THE GAME.

TRIPS TO THE MOUND: THE MANAGER OR COACH MAY NOT EXCEED ONE TRIP PER PITCHER IN ANY ONE INNING. THE SECOND TRIP IN THE SAME INNING SHALL AUTOMATICALLY RESULT IN THE REMOVAL OF THAT PITCHER FOR AT LEAST THE REST OF THAT INNING. A PLAYER SO REMOVED MAY HOWEVER, PLAY ANOTHER POSITION IN THE FIELD. (SEE REENTRY RULE)

UNIFORMS: THE UNIFORM SHIRT WILL BE NUMBERED ON THE BACK AND THE NUMBER MAY BE NO LESS THAN SIX INCHES IN HEIGHT.

PITCHING:

- A. LIMITED TO NINE INNINGS PER WEEK (MONDAY-SUNDAY)
- B. ONE PITCH SHALL BE CONSIDERED AN INNING.
- C. A PITCHER MAY NOT PITCH MORE THAN SEVEN INNINGS IN TWO CONSECUTIVE DAYS.

- D. EACH TEAM MUST REPORT THEIR PITCHERS AND INNINGS PITCHED TO 7TOWNSBASEBALL@GMAIL.COM AFTER EACH GAME.
- E. NINE (9) INNING PITCHING LIMIT IS WAIVED ONLY FOR THE ALL-STAR GAME. LIMITS WILL APPLY IN ALL OTHER CASES.
- F. VIOLATIONS OF THE INNINGS PITCHED RULES WILL RESULT IN A FORFEIT.

REGULATION GAME: A GAME SHALL CONSIST OF SEVEN INNINGS. HOWEVER, A FIFTEEN RUN RULE LIMIT WILL BE IN EFFECT AND THE GAME DECLARED OVER ONLY IF ALL OF THE FOLLOWING ARE OBSERVED.

- A. THE GAME HAS LASTED TWO HOURS, AND
- B. THE HOME TEAM IS AHEAD BY 15 RUNS AFTER 4.5 INNINGS, OR
- C. THE AWAY TEAM IS AHEAD BY 15 RUNS AFTER 5 INNINGS

NO - GAME: IF A GAME FAILS TO REACH A MINIMUM OF 4.5 TO 5 INNINGS PLAYED, IT MUST BE REPLAYED AS A NEW GAME. IT IS AS IF NO PITCH WAS THROWN; PITCHING ELIGIBILITY, ETC. REMAINS INTACT FOR THAT WEEK.

DOUBLE HEADERS: DOUBLE HEADER GAMES ARE ONLY TO BE PLAYED IN THE EVENT OF NUMEROUS GAMES BEING RAINED OUT AND THE SEASON STANDINGS WILL BE IN JEOPARDY OF BEING INCOMPLETE. THE HOME TEAM MANAGER OF SUCH GAMES WILL BE RESPONSIBLE FOR SCHEDULING THE DOUBLEHEADERS AND COORDINATING THE OTHER MANAGERS INVOLVED. IF AN ARRANGEMENT CANNOT BE REACHED BY ONE MANAGER OR THE OTHER, THE LEAGUE COMMISSIONER WILL MAKE THE FINAL DECISION AS TO SCHEDULING AND THE TIME OF THE GAME. IF THE GAME CANNOT BE PLAYED OR DOES NOT GET PLAYED DUE TO THE UNCOOPERATIVE NATURE OF ONE OF THE MANAGERS INVOLVED, THAT UNCOOPERATIVE MANAGER WILL BE ASSESSED WITH A LOSS.

TIE GAME: GAMES CAN END IN A TIE IF THE MINIMUM OF 4.5 TO 5 INNINGS HAVE BEEN PLAYED AND THE GAME IS CALLED DUE TO DARKNESS OR WEATHER. BOTH TEAMS WILL BE CREDITED WITH A TIE IN THE STANDINGS. THE EXCEPTION TO A TIE IS A PLAY OFF GAME. PLAY OFF GAMES WILL BE A SUSPENDED GAME AND WILL BE RESUMED FROM THE POINT OF INTERRUPTION. IF ANY SUSPENDED GAME, INCLUDING A TIE, IS RESUMED IN ANOTHER PITCHING WEEK, THE NINE INNING PITCHING LIMIT WILL APPLY AS AT THE TIME OF THE SUSPENSION. BUT, INNINGS PITCHED IN COMPLETING THAT GAME WILL NOT BE CHARGED AGAINST THE PITCHERS LIMIT FOR THAT WEEK.

RE - ENTRY: ANY OF THE NINE STARTING PLAYERS MAY WITHDRAW AND REENTER ONCE, PROVIDED, SAID PLAYER OCCUPIES THE SAME BATTING POSITION WHEN HE RETURNS. HE DOES NOT HAVE TO PLAY THE SAME DEFENSIVE POSITION ON RETURN. A SUBSTITUTE WHO IS WITHDRAWN,

MAY NOT REENTER. THE STARTING PITCHER ONLY, MAY REENTER ONCE AS A PITCHER

(NOTE) IF A PLAYER REENTERS ILLEGALLY, THERE IS NO PENALTY, EXCEPT HE MUST BE REMOVED WHEN THE ERROR IS DISCOVERED. IF HE BATS ILLEGALLY, THE PENALTY WILL BE AN OUT AND THE LEGAL BATTER MUST TAKE HIS PLACE.

DESIGNATED HITTER: EITHER TEAM MAY USE A DESIGNATED HITTER. A 10TH BATTER CAN BE THE D.H. (NO FIELD - BATS ONLY). THE CHOICE MUST BE MADE BEFORE THE GAME BEGINS, WITH NO CHANGES ALLOWED BY EITHER SIDE AFTER THE DECISION HAS BEEN MADE. THE SUBSTITUTION RULE ALSO APPLIES TO THE 10TH BATTER AND ALL 10TH BATTERS THAT ARE DESIGNATED SUCH, MAY NOT BE FIELDERS IN THAT PARTICULAR GAME.

SLIDES AND OBSTRUCTIONS: RUNNERS MUST AVOID VIOLENT CONTACT WITH THE DEFENSIVE PLAYER, AT ANY BASE OR HOME PLATE. IF THE RUNNER CRASHES INTO THE FIELDER WHO HAS ESTABLISHED POSITION WITH THE BALL, OR WHILE MAKING A PLAY WITH THE BALL, THE RUNNER SHALL BE CALLED OUT FOR INTERFERENCE. IF THE FIELDER, WITHOUT THE BALL, DOES NOT PROVIDE THE RUNNER ROOM TO SLIDE OR OTHERWISE REACH THE BASE OR HOME PLATE, HE SHALL BE CALLED FOR OBSTRUCTION AND THE RUNNER CALLED SAFE. IF IN THE UMPIRE'S OPINION SUCH CONTACT BY THE RUNNER OR FIELDER WAS FLAGRANT, THAT PLAYERS SHALL BE EJECTED.

SPIKES: METAL CLEATS ARE ALLOWED.

EJECTION OF PLAYER: IF A PLAYER OR COACH IS EJECTED FROM A GAME THE FOLLOWING PENALTIES WILL BE INVOKED:

- (A) FIGHTING.... THREE GAME SUSPENSION
- (B) VULGARITY...TWO GAME SUSPENSION.
(IE. TOWARD ANY PLAYER, COACH OR UMPIRE)
- (C) ALL OTHER EJECTIONS ONE GAME SUSPENSION

THE COMMISSIONER MUST BE NOTIFIED WITHIN 24 HRS. OF THE INFRACTION

COACHES, ASSISTANTS, SCOREKEEPERS: SMOKING, DRINKING OF ALCOHOLIC BEVERAGES, SWEARING, OR VULGAR LANGUAGE WILL NOT BE TOLERATED. ANY SUCH PERSON PERFORMING THESE ACTS CAN AND WILL BE EJECTED FROM THE GAME AND REQUIRED TO LEAVE THE FIELD UNDER PENALTY OF FORFEIT.

4) OTHER PROCEDURES:

GAMES AND SCHEDULING: GAMES WILL BE PLAYED ON MONDAYS, WEDNESDAYS AND SATURDAYS. ANY OTHER GAMES SCHEDULED OR RE-SCHEDULED MUST BE AGREED UPON BY BOTH MANAGERS INVOLVED.

WEEKDAY GAMES ARE AT 6:00 P.M. AND SATURDAY GAMES ARE AT 10:00 A.M. UNLESS OTHERWISE AGREED UPON BY BOTH MANAGERS.

HOME TEAMS SHALL MAKE FIELD AVAILABLE TO THE VISITING TEAM 15 MINUTES BEFORE THE GAME TIME.

IF A TEAM CANNOT FIELD NINE (9) PLAYERS WITHIN ONE HALF HOUR OF SCHEDULED START TIME, THE GAME IS A FORFEIT. A TEAM MAY FINISH THE GAME WITH NO LESS THAN EIGHT (8) PLAYERS.

IN A CASE OF WEATHER RELATED POSTPONEMENTS BY HOME TEAM, VISITORS MUST BE NOTIFIED TWO (2) HOURS IN ADVANCE TO SAVE NEEDLESS TRAVEL.

IN CASE OF ANY OTHER TYPE OF POSTPONEMENT OR CHANGE OF GAME TIME, AGREEMENT BY BOTH COACHES MUST BE REACHED TWENTY FOUR (24) HOURS IN ADVANCE OF THE SCHEDULED GAME.

HOME TEAM MUST CONTACT VISITING TEAM WITHIN THREE (3) DAYS OF A POSTPONEMENT FOR RESCHEDULING THREE GAME WITHIN TWO (2) WEEKS OF THE ORIGINAL PLAYING DATE. RAIN DATES ARE INCLUDED IN THE SCHEDULE TO HELP IN THE RESCHEDULING. IF NOT CONTACTED WITHIN THAT THREE (3) DAY PERIOD, VISITING TEAM COACH SHALL ADVISE THE HOME TEAM'S TOWN REPRESENTATIVE WHO THEN SHALL DO THE RESCHEDULING OR DECLARE THE GAME A FORFEIT.

EACH TOWN ORGANIZATION SHALL BE RESPONSIBLE FOR IT'S TEAM(S) PLAYING A FULL SCHEDULE. IF ANY TEAM IS UNWILLING TO PLAY THAT SCHEDULE AND SO FORFEITS, THAT ORGANIZATION MUST FURNISH NO LESS THAN THE COST OF THE UMPIRE'S FEE WHICH WILL BE CONSIDERED A FORFEIT BOND. IF A TEAM HAS A FORFEIT, THE FORFEIT FEE (UMPIRE FEE) MUST BE PAID TO THE LEAGUE COMMISSIONER THE SUNDAY BEFORE THE PLAYOFFS BEGIN. IF NOT PAID BY THAT SUNDAY THE TEAM WILL FORFEIT ITS PLAYOFF GAME. IF A TEAM HAS A FORFEIT AND DOES NOT MAKE THE PLAYOFFS, IT STILL MUST PAY THE FEE AND THAT TEAM SPONSORING ORGANIZATION WILL NOT BE ALLOWED INTO THE LEAGUE NEXT YEAR UNLESS IT PAYS THE FORFEIT OF AN UMPIRE'S FEE.

UMPIRES AND BASEBALL: REGULAR SEASON AND PLAYOFFS, THE LEAGUE WILL PROVIDE UMPIRES AND THE HOME TEAM WILL PROVIDE THE BASEBALLS. AT LEAST THREE (3) NEW BASEBALLS FOR EACH GAME.

RELATIVES, COACHES OR ASSISTANT COACHES SHALL NOT UMPIRE GAMES WITHOUT THE APPROVAL OF BOTH TEAMS BEFORE THE GAME BEGINS. IF NECESSARY, GAMES WILL BE RESCHEDULED BY MUTUAL AGREEMENT.

ALL-STAR GAME - LEAGUE WILL PROVIDE UMPIRES AND REQUIRED BASEBALLS.

LEAGUE CHAMPIONSHIP GAME - LEAGUE WILL PROVIDE TWO (2) UMPIRES.

IN THE EVENT OF CANCELLATION, THE HOME TEAM IS RESPONSIBLE TO CONTACT THE UMPIRE. GO TO WWW.GVUA.COM TO FIND THE UMPIRE'S CONTACT INFO AND CALL THEM DIRECTLY TO CANCEL. THEN EMAIL THE ASSIGNOR AT ASSIGNOR@GVUA.COM TO CONFIRM THE CANCELLATION.

GAME RESULTS: BOTH TEAMS OF EACH GAME WILL EMAIL THE GAME RESULTS AND PITCHER INNINGS TO 7TOWNSBASEBALL@GMAIL.COM

EACH COACH MUST KEEP A RECORD OF ALL PITCHERS USED AND THE NUMBER OF INNINGS OF EACH PITCHER. 1 PITCH CONSTITUTES 1 INNING PITCHED.

PROTESTS: PROTESTS SHALL BE CONSIDERED ONLY FOR RULES VIOLATIONS OR USE OF INELIGIBLE PLAYERS.

PROTESTS MUST BE FILED CONSISTENT WITH THE LEAGUE COMMISSIONER WITHIN TWENTY-FOUR (24) HOURS OF INCIDENT.

PROTESTING TEAM MANAGER MUST CONTACT THE COMMISSIONER WITHIN 24 HOURS OF THE GAME IN PROTEST.

A \$10.00 FEE MUST ACCOMPANY THE PROTEST. THIS FEE WILL BE RETURNED BY THE LEAGUE IF THE PROTEST IS UPHOLD.

COACHES FROM TOWNS NOT INVOLVED IN THE PROTEST SHALL VOTE ON ALL PROTESTS WITH THEIR DECISION CONSIDERED FINAL. IF THE VOTE IS A TIE THE COMMISSIONER WILL VOTE AND BREAK THE TIE.

REPORTS FROM THE UMPIRE(S) AND OTHER MANAGER MAY BE REQUESTED BEFORE DECISION IS MADE.

ALL-STAR GAME: SEVEN INNING GAME TO BE PLAYED AT DWYER STADIUM IN BATAVIA, NY

EACH DIVISION WILL SEND 12 PLAYERS TO THE ANNUAL ALL-STAR GAME. THE BREAKDOWN OF PLAYERS PER TEAM WILL BE DETERMINED ANNUALLY, AT A LEAGUE MEETING, BY ALL COACHES AND BOARD MEMBERS IN ATTENDANCE, PRIOR TO THE START OF THE SEASON.

NO PITCHER SHALL PITCH MORE THAN TWO (2) INNINGS.
FAILURE OF ANY TEAM TO PROVIDE SELECTED PLAYERS SHALL RESULT IN THAT TEAM HAVING ONE WIN SUBTRACTED AND A LOSS ADDED TO THEIR RECORD.

EACH PLAYER MUST PLAY AT LEAST TWO (2) INNINGS IN THE FIELD AND HAVE AT LEAST ONE AT BAT.

PLAYOFFS: PLAYERS MUST APPEAR ON THEIR TEAMS ROSTER BEFORE JULY 1ST OF THE CALENDAR YEAR AND APPEAR IN AT LEAST TWO (2) GAMES PRIOR TO THE START OF THE PLAYOFF'S TO BE ELIGIBLE FOR POST SEASON PLAY.

ALL (6) TEAMS IN THE LEAGUE COMPETE IN THE POST SEASON PLAYOFF TOURNAMENT.

ROUND 1. 3RD PLACE BLUE DIV @ 2ND PLACE RED DIV (GAME A)
3RD PLACE RED DIV @ 2ND PLACE BLUE DIV (GAME B)

ROUND 2. WINNER OF GAME A @ 1ST PLACE BLUE DIVISION
WINNER OF GAME B @ 1ST PLACE RED DIVISION

ROUND 3. CHAMPIONSHIP GAME - ROUND 2 WINNERS.

HIGHER RANK TEAMS SHALL HAVE HOME FIELD ADVANTAGE THROUGHOUT THE PLAYOFF'S.

T-SHIRTS ARE AWARDED TO THE PLAYOFF WINNER (CHAMPION) AND LOSER (2ND PLACE) AFTER ROUND 3.

ANY TEAM ELIGIBLE BUT FAILING TO PARTICIPATE IN THE PLAYOFF'S MUST PAY A \$50.00 FINE BEFORE PLAYING IN THE LEAGUE THE FOLLOWING SEASON.

TIE BREAKERS -

1. HEAD TO HEAD
2. RUNS AGAINST
3. COIN FLIP